tinyML: Designing Efficient Neural Archictures and Scaling Strategies for Edge Computing

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Presentation Overview

Introduction

The Five (-1) Ws of tinyML Challenges of tinyML

2 Neural Network design

Rise and development of CNNs tinyML-first CNNs Hardware-Aware Scaling

3 Some applications...

YOLO-based Zero-shot audio classification micromind

Outline

Introduction The Five (-1) Ws of tinyML Challenges of tinyML

Neural Network design Rise and development of CNNs tinyML-first CNNs Hardware-Aware Scaling

Some applications... YOLO-based Zero-shot audio classification micromind

The Five (-1) Ws of tinyML

What?

 a fast-growing subfield of machine learning targeting on-device and near-sensor processing;

The Five (-1) Ws of tinyML

What?

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Why?

- many practical **benefits** (e.g. bandwidth reduction, infrastructure sustainability, scalability);
- privacy by design: enable processing on-device, thus sensitive data is never leaked;

The Five (-1) Ws of tinyML

What?

 a fast-growing subfield of machine learning targeting on-device and near-sensor processing;

Why?

- many practical **benefits** (e.g. bandwidth reduction, infrastructure sustainability, scalability);
- privacy by design: enable processing on-device, thus sensitive data is never leaked;

When?

 not clear, it was a continuous process, sometimes driven by necessity...

Who?

(tiny)Al researchers:

- come up with novel ML algorithms to compress and simplify NN model;
- generally approach tinyML as a ML problem;

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- design custom NN accelerator and neuromorphic processors to speed up NN inference;
- approach tinyML as an engineering problem;

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But there's stuff also in the gray area...



Challenges of tinyML?



WORKSTATION

RAM: 10-100 GB Storage: 10s of TB Speed: 100 Billions of ops/s



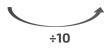
PC/SBC

RAM: 1-10 GB Storage: 10-100 GB Speed: 1-10 Billions of ops/s



MCU

RAM: 10s - 100s of KBs Storage: KBs - MBs Speed: Millions of ops/s







microcontrollers, SBC, neuromorphic processors, ...

small parameter memory available

(kB - MB)



microcontrollers, SBC,

neuromorphic processors, ...

small parameter memory available (kB - MB)



microcontrollers, SBC, neuromorphic processors, ...

few operations per second (million ops/s)

small parameter memory available

(kB - MB)



few operations per second (million ops/s)

microcontrollers, SBC,

memory neuromorphic processors, ...

small working memory (kB - MB)

small parameter memory available

(kB - MB)



few operations per second (million ops/s)

microcontrollers, SBC,

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(kB - MB)

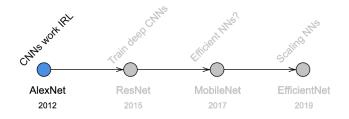
neuromorphic processors, ...

limited operations support (generally optimized for CNNs)

Outline

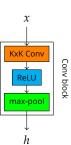
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A quick peek at the literature

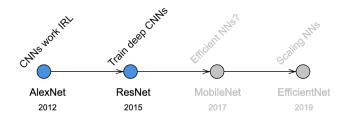


AlexNet

- ground-breaking CNN from 2012 was the first one to get good results on ImageNet;
- composed by a sequence of convolutional blocks, with varying configurations;

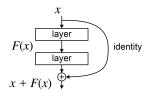


A quick peek at the literature



ResNet

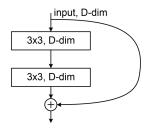
- improves the performance by enabling deeper networks via skip connections;
- again, is composed by a sequence of convolutional blocks, called residual blocks;
- residual blocks follow a wide/narrow/wide structure in the number of channels;

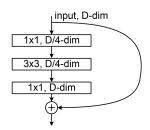


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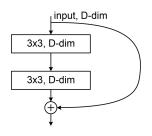
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ResBlock variants

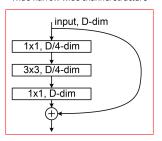




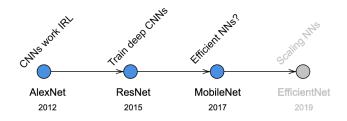
ResBlock variants



Wide-narrow-wide channel structure



A quick peek at the literature



MobileNet

 tries to improve CNN efficiency by proposing the inverted residual block;

Howard et al., "MobileNets: Efficient Convolutional Neural Networks for Mobile Vision Applications". 📱 🔻 💈 🔗 🤉

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MobileNet

- tries to improve CNN efficiency by proposing the inverted residual block;
- differently from a ResBlock, this uses a narrow/wide/narrow structure in the number of channels;

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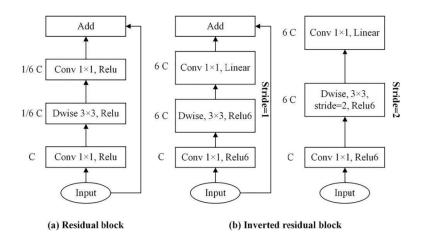
MobileNet

- tries to improve CNN efficiency by proposing the inverted residual block;
- differently from a ResBlock, this uses a narrow/wide/narrow structure in the number of channels;
- additionally, groups are used inside the convolutions to reduce the computational complexity (depthwise convolutions);

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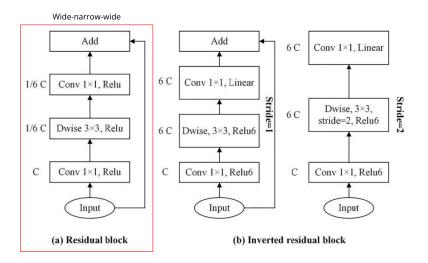
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Inverted Convolutional Block

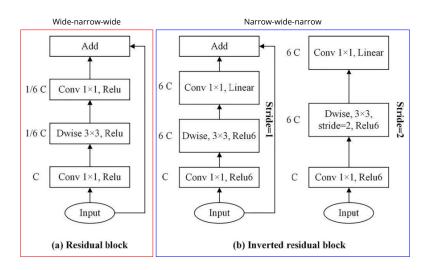




Inverted Convolutional Block

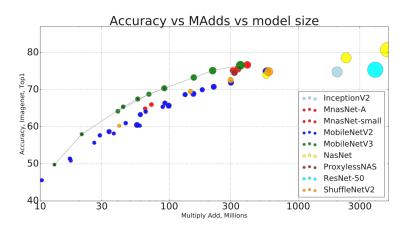


Inverted Convolutional Block

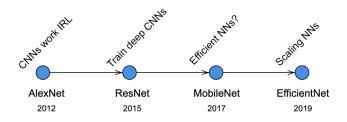


Just for comparison...

As of MobilNetv3 (Nov. 2019)...

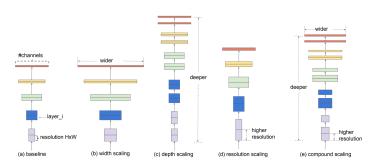


A quick peek at the literature



EfficientNet

- focuses on how we 'should' be scaling CNNs to obtain optimal performance;
- introduces the concept of compound scaling (i.e. scaling all dimensions is better than one dimension at a time);



Tan and Le, "EfficientNet: Rethinking Model Scaling for Convolutional Neural-Networks". 🕒 🔻 🖹 🕨 📱 🛷 🔾

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Shortcomings of mainstream CNNs

 these neural networks are too demanding to run on edge devices and/or compromise performance too much trying to fit;

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- these neural networks are too demanding to run on edge devices and/or compromise performance too much trying to fit;
- edge devices have different capabilities conf blocks cannot exploit;
- compound scaling changes all the computational complexities in a coupled way;

Ideal CNN for edge processing

- a neural network that can scale to low computational complexity (< 1 MB of FLASH, < 1 MB of RAM);
- a convolutional block that is designed to exploit the available resources maximally;
- a scaling strategy that allows fitting neural networks on different edge platforms based on the applications scenarios;

PhiNets

 based on inverted residual blocks, modified to decouple the computational resources;

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PhiNets

- based on inverted residual blocks, modified to decouple the computational resources;
- designed and optimized for multimedia analytics at the edge (audio-video);

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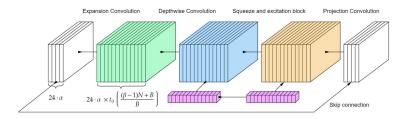
PhiNets

- based on inverted residual blocks, modified to decouple the computational resources;
- designed and optimized for multimedia analytics at the edge (audio-video);
- controls RAM (t_0), FLASH (β) and operations (α) using three hyperparamters;

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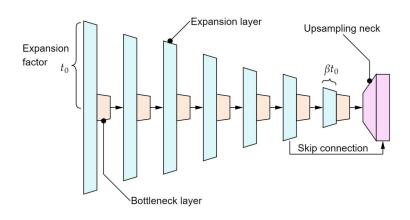
PhiNets convolutional block

Narrow-wide-narrow structure for the number of channels...



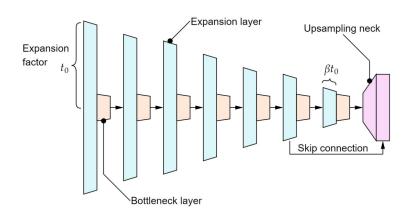
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The sequence of PhiNets conv blocks



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The sequence of PhiNets conv blocks



from micromind.networks import PhiNet

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Designing an optimized convolutional block

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Let's see...

Formal definition of efficiency

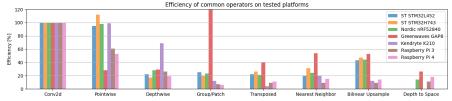
Definition 2.1

We assessed the actual efficiency of each operator (η_{op}) by calculating the ratio between the energy needed for a standard convolution (E_S) and the energy of the chosen operator (E_{op}) to perform an equivalent number of MACs.

$$\eta_{op} = \frac{E_S}{E_{op}}$$

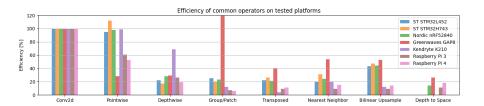
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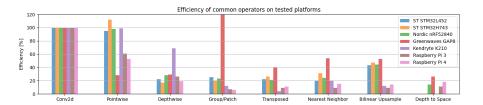


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• this suggests that standard convolutions (AlexNet-style) are, on average, more efficient than other variants;

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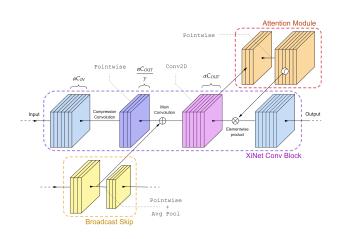


- this suggests that standard convolutions (AlexNet-style) are, on average, more efficient than other variants;
- but how do we exploit them with low parameter memory?

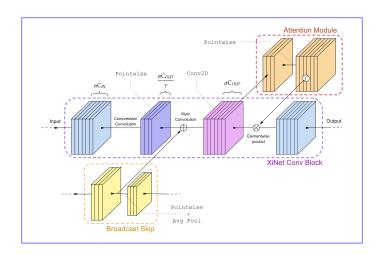
Ancilotto, Paissan, and Farella, "XiNet: Efficient Neural Networks for tinyML". 🗆 > 4 🗗 > 4 🚊 > 4 🚊 > 💆 🗸 🕬 Q 🖸

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XiNet convolutional block

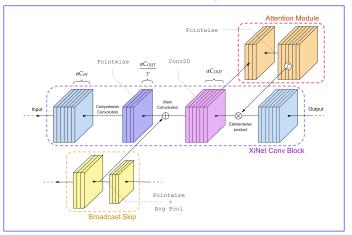


XiNet convolutional block



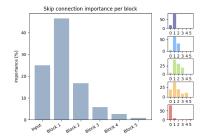
XiNet convolutional block

Wide-narrow-wide structure for channels, and much more...



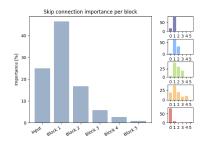
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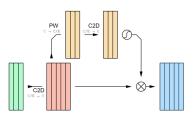
Skip connections and attention block



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Skip connections and attention block





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• composed by a sequence of XiNet convolutional blocks;

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- similarly to PhiNets, its computational complexity is controlled using **three hyperparameters** (α, γ, β) ;

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- designed based on the empirical benchmark of the different operators to be very efficient;

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- designed based on the empirical benchmark of the different operators to be very efficient;

from micromind.networks import XiNet

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Hardware-aware scaling

- scaling strategy that exploits the advanced PhiNets and XiNet architectures;
- helps deploy CNNs on a wide variety of edge platforms via its one-shot network optimization procedure;
- inverts the mapping between computational complexity and hyperparameters so that it can be solved with a mathematical programming toolkit for specific computational requirements;

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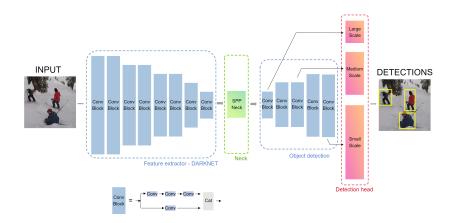
You Only Look Once (YOLO)

- originally proposed as an object detection pipeline;
- well known for its good performance/complexity tradeoff;
- mainly related to its ability to detect objects using only one inference step (no region proposal networks, etc...);
- recently extended to support image segmentation, keypoint detection/pose estimation;

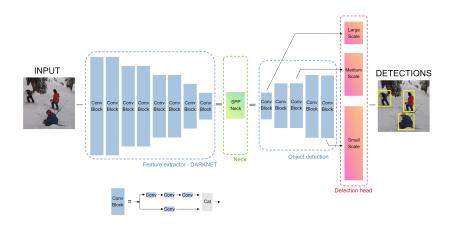




YOLO Architecture

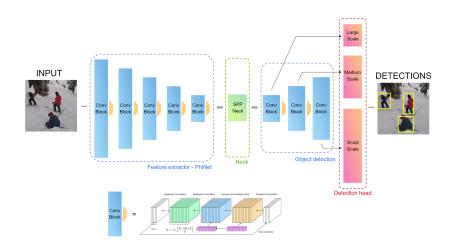


YOLO Architecture

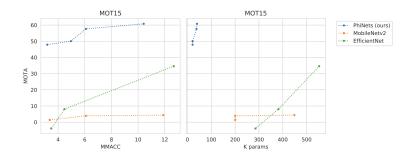


In the literature, some works propose to solve a simplified version of the object detection task; thus, reducing computational complexity... but here is what we do:

YOLOPhiNet



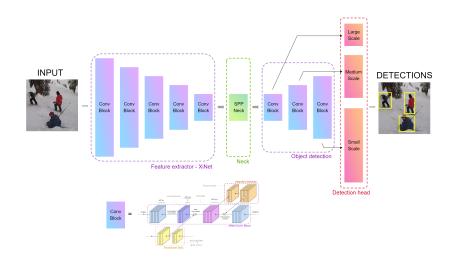
YOLOPhinet



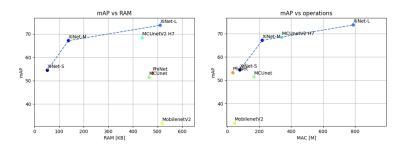
Deployed on an Arm-Cortex M7 MCU with $2\,\mathrm{MB}$ of internal Flash and $1\,\mathrm{MB}$ of RAM; achieves **power requirements in the order of** $10\,\mathrm{mW}$ @ 52% mAP on VOC2012.

 ${\tt micromind/recipes/object_detection}$

YOLOXiNet



YOLOXiNet



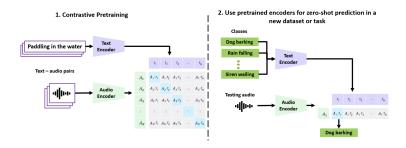
Deployed on an Arm-Cortex M7 MCU with $2\,\mathrm{MB}$ of internal Flash and $1\,\mathrm{MB}$ of RAM; Achieves a reduction in the **number of operations of 2**× and a reduction in **RAM usage of 9**× with respect to MCUNet, with the same performance. Achieves a **power consumption of around** $20\,\mathrm{mW}$ @ 67% mAP on VOC2012.

micromind/recipes/object_detection

Contrastive Language-Audio pretraining

- learns a similarity score between two modalities (audio and text);
- can be exploited for zero-shot classification;
- makes the network very **flexible** wrt the applications scenario they can be deployed to;

Zero-shot classification



tinyCLAP

 exploits the learned similarity score to learn a more efficient audio network (via a distillation process);

tinyCLAP

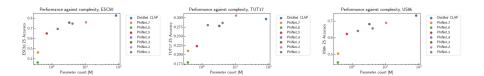
- exploits the learned similarity score to learn a more efficient audio network (via a distillation process);
- assumes the pre-trained text encoder does not need to be deployed;

tinyCLAP

- exploits the learned similarity score to learn a more efficient audio network (via a distillation process);
- assumes the pre-trained text encoder does not need to be deployed;
- achieves good performance-complexity tradeoff for ZS classification, and state-of-the-art for a benchmark;

micromind/recipes/tinyCLAP

tinyCLAP: performance



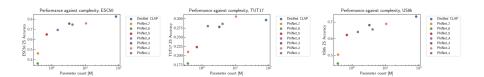
• follows a common power-law scaling behaviour;

Paissan and Farella, "tinyCLAP: Distilling Constrastive Language-Audio Pretrained Models". < 🚊 🕨 🔞 💆 🛷 🔾 🗠

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tinyCLAP: performance

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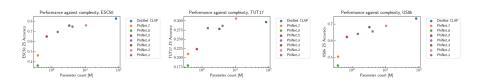


- follows a common power-law scaling behaviour;
- was not yet deployed on edge platforms (WIP);

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tinyCLAP: performance



- follows a common power-law scaling behaviour;
- was not yet deployed on edge platforms (WIP);
- 94% reduction in parameter count wrt to original CLAP (from 82M to 4M), with a minor ZS accuracy drop (4% averaged on all benchmarks);

Paissan and Farella, "tinyCLAP: Distilling Constrastive Language-Audio Pretrained Models". 🔻 🖹 🕨 🕞 📜 – 🍤 🔾 🖰

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micromind: tinyML research made simple

- not a startup or a research project, just an open-source project for tinyML research;
- tries to provide the full research pipeline for model design, development, and deployment;

Checkout the project on GitHub and leave a star! Follow me on X @fpaissan_for updates.

Additional references to our works

Following is a list of references to works related to the topics discussed in the presentation:

- Video processing: Ancilotto, Paissan, and Farella, "On the Role of Smart Vision Sensors in Energy-Efficient Computer Vision at the Edge"; Paissan, Ancilotto, and Farella, "PhiNets: A Scalable Backbone for Low-power Al at the Edge"; Ancilotto, Paissan, and Farella, "XiNet: Efficient Neural Networks for tinyML"
- Generative modeling: Ancilotto, Paissan, and Farella, "PhiNet-GAN: Bringing real-time face swapping to embedded devices"; Ancilotto, Paissan, and Farella, "XimSwap: many-to-many face swapping for TinyML"
- Audio processing: Paissan et al., "Scalable Neural Architectures for End-to-End Environmental Sound Classification"; Brutti et al., "Optimizing PhiNet architectures for the detection of urban sounds on low-end devices"; Ali et al., "Scaling strategies for on-device low-complexity source separation with Conv-Tasnet"; Paissan et al., "Improving latency performance trade-off in keyword spotting applications at the edge"
- Multimodal processing: Paissan and Farella, "tinyCLAP: Distilling Constrastive Language-Audio Pretrained Models"

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The End

Questions? Comments?

Ali, Mohamed Nabih et al. "Scaling strategies for on-device low-complexity source separation with Conv-Tasnet". In: ArXiv abs/2303.03005 (2023). URL: https:

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Ancilotto, A., F. Paissan, and Elisabetta Farella. "XiNet: Efficient Neural Networks for tinyML". In: *ICCV2023* (2023). URL:

https://openaccess.thecvf.com/content/ICCV2023/papers/Ancilotto_XiNet_Efficient_Neural_Networks_for_tinyML_ICCV_2023_paper.pdf.

Ancilotto, Alberto, Francesco Paissan, and Elisabetta Farella. "On the Role of Smart Vision Sensors in Energy-Efficient Computer Vision at the Edge". In: 2022 IEEE International Conference on Pervasive Computing and Communications Workshops and other Affiliated Events (PerCom Workshops) (2022), pp. 497–502. URL: https://api.semanticscholar.org/CorpusID: 248546511.

 "PhiNet-GAN: Bringing real-time face swapping to embedded devices". In: 2023 IEEE International Conference on Pervasive Computing and Communications Workshops and other 2000.